

Contact AC Arts
39 Light Square, Adelaide
Phone 8463 5000

acarts.tafesa.edu.au



RTO Code: 41026 | CRICOS Code: 00092B | HEP Code: PRV1402



"We have daily access to the best training and most knowledgeable industry minds in South Australia."

Poppy Mee
Advanced Diploma of Arts (Acting)



"I feel incredibly lucky to have the opportunity to learn from so many amazing past and present professional dancers and choreographers."

Jayde Ormsby
Bachelor of Creative Arts (Dance)

Welcome to Open Day

TAFE SA's Adelaide College of the Arts (AC Arts) is a hub for tertiary arts education in South Australia. Centrally located in Adelaide, next to Light Square, AC Arts is Australia's only tertiary institution housing the study of performing arts, visual arts and design all in one building.

Chat to our expert lecturers about your study options and explore our purpose-built facilities which include industry-standard performance and exhibition spaces, workshops and studios.

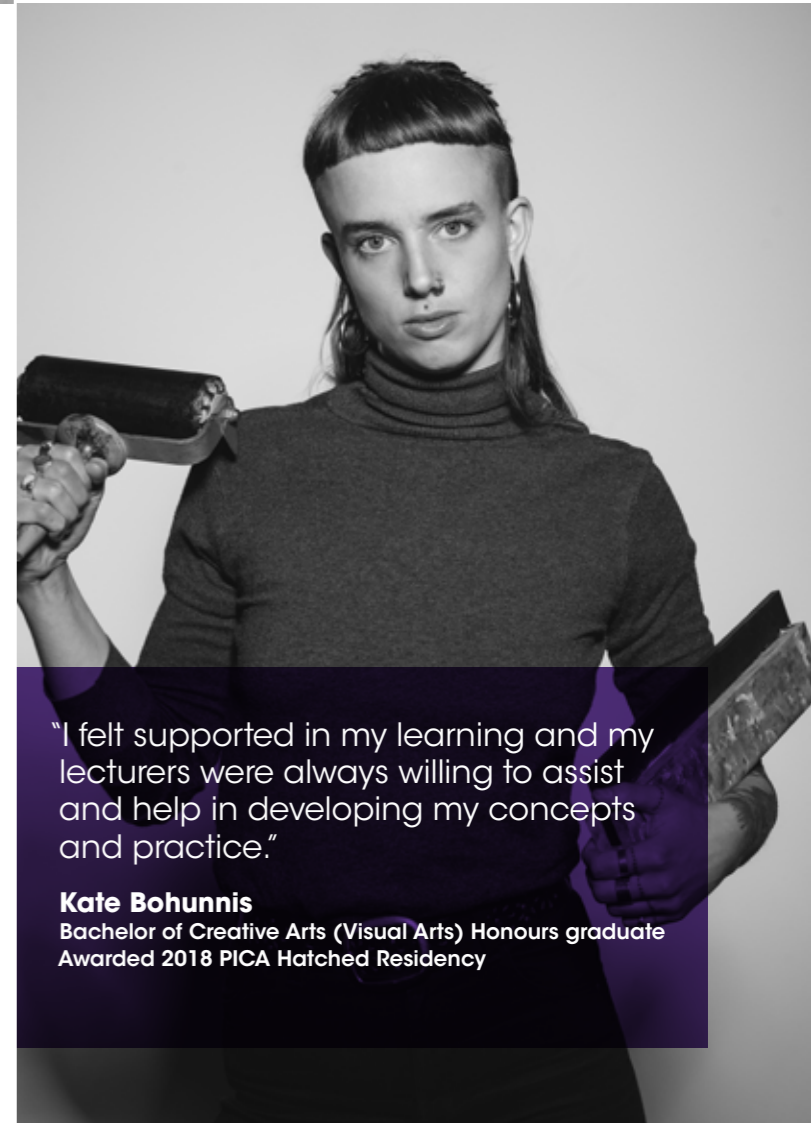
This thriving hub of creativity brings dance, acting, visual arts, photography, technical production, graphic design, screen and media, music and sound production all under one roof.

Learn, create, design and perform in a supportive and creative environment offering unparalleled opportunities to build career defining networks.

Gain real-world industry experience through our extensive network of industry partners including the Helpmann Academy, State Theatre Company, Australian Dance Theatre, Adelaide Festival, Arts Gallery of South Australia and Jam Factory just to name a few.

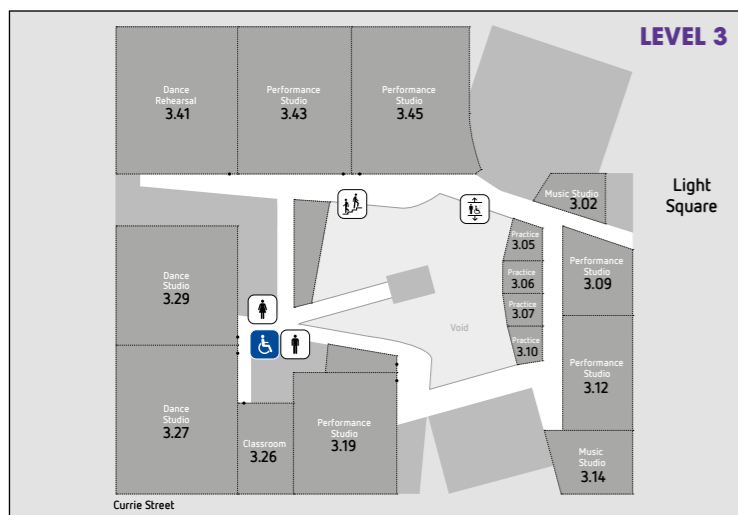
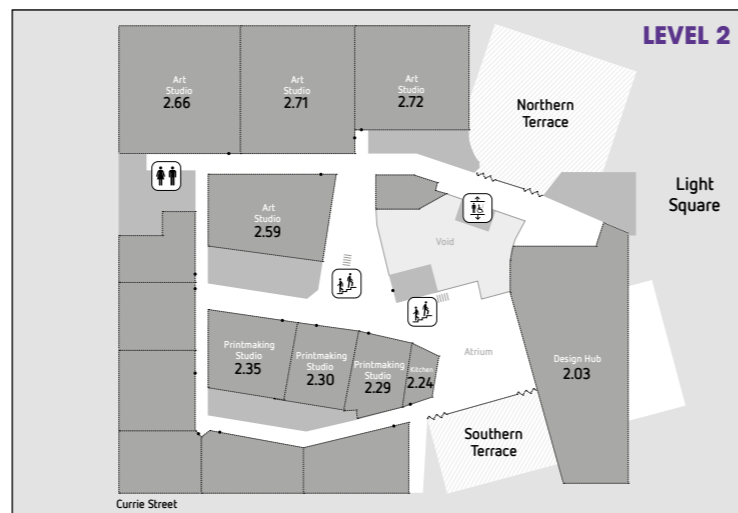
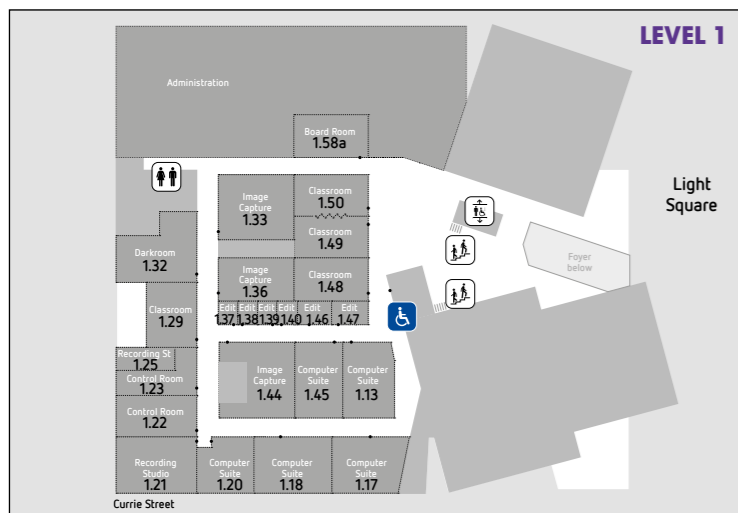
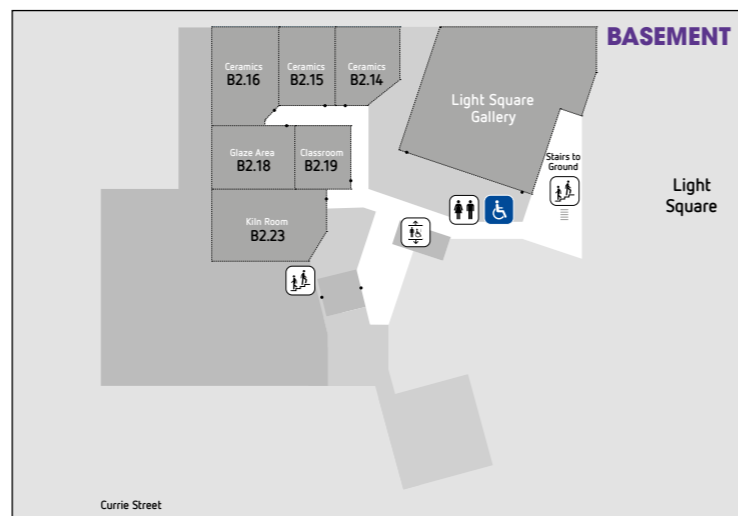
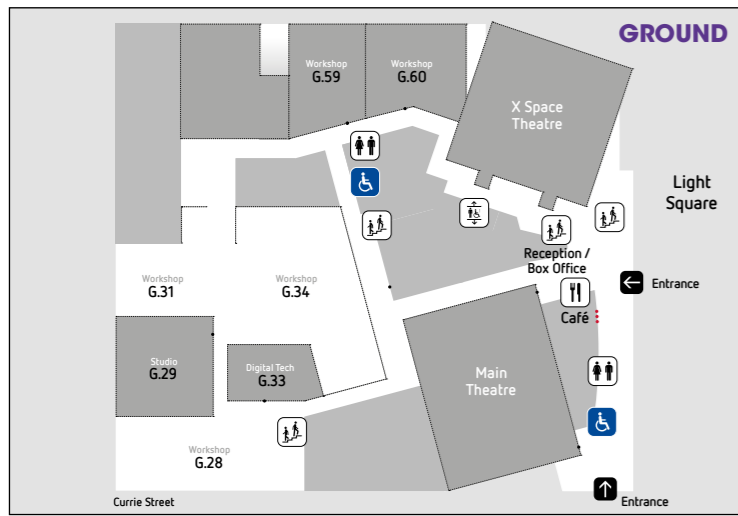
SUNDAY 12 AUGUST
10.30AM – 2.30PM

ADELAIDE COLLEGE OF THE ARTS
OPEN
Day



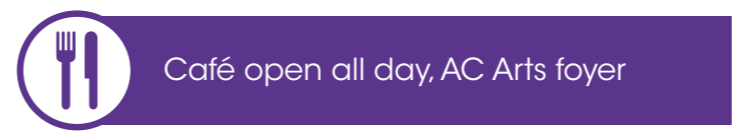
"I felt supported in my learning and my lecturers were always willing to assist and help in developing my concepts and practice."

Kate Bohunnis
Bachelor of Creative Arts (Visual Arts) Honours graduate
Awarded 2018 PICA Hatched Residency



Come and see

Activity	Time, location
CGI AND GAME ART	
CGI Green Screen – Come and see visual effects work in action. See yourself transported to a parallel universe.	11.30am – 1.30pm Level 2, Room 2.40
Game Art – Come and see a game environments using unreal engine 4 showcased in the Indy Games Room at AVCON.	10.30am – 2.30pm Level 2, Room 2.39
DESIGN	
Design Display	All day Ground Level, Room G.33
COMMERCIAL PHOTOGRAPHY	
Have your portrait taken.	11.30am – 1.30pm Level 1, Room 1.33
MUSIC AND SOUND	
Listen to performances by music students.	All day X Space
Studio mixing	11.30am – 1.30pm Level 1, Room 1.22
PERFORMING ARTS	
Dance – Come and observe a dance rehearsal and chat with dance staff.	10.45am – 12.00pm and 1.00 – 2.30pm Level 3, Room 3.41
Acting – Come and observe an acting rehearsal and chat to acting staff.	10.45am – 12.00pm and 1.00 – 2.30pm Level 3, Room 3.45
TECHNICAL PRODUCTION	
– Design for Live Events – Lighting, Sound, Vision Technology and Staging – Live music presented by Technical Production and Music students – Stage Management	All day Ground Level, X Space Theatre
Set Construction, Scenic Art and Props Manufacture – display	All day Ground Level, Main Theatre, G34 Workshop and G.60 Workshop
VISUAL ARTS	
Drawing – Come and draw on the walls and the floor. Drawing demonstrations all day.	10.30am – 2.30pm Level 2, Room 2.59
Ceramics – The Great Pottery Throw Down. See how many pots we can make in one day.	10.30am – 2.30pm Basement, Rooms 2.14 and 2.19
Jewellery – Explore mark making on metal to create your own unique pendant to take home.	11.00am – 1.00pm Ground Floor, Workshop G.28
Painting – Join in the, large scale wall collaboration.	10.30am – 2.00pm Level 2, Room 2.71
Photography – Come and see how an image can be transformed in our studios.	12.30pm – 2.30pm Level 1, Rooms 1.29 and 1.36
Printmaking – Come and see the printmaking studio in action in all of its inky glory. Try your hand at making your own print to take home with our interactive demonstration.	11.30am – 1.30pm Level 2, Rooms 2.29 and 2.30
Sculpture – Come and try figure sculpture	10.30am – 2.30pm Ground Floor, Workshop G.31



Information sessions

Activity	Time, location
Acting	12.00 – 12.20pm Level 3, Room 3.45
CGI, Game Art and Media	1.40 – 2.00pm Level 2, Room 2.40
Commercial Photography and Photo Imaging	1.10 – 1.30pm Level 1, Room 1.20
Contemporary Dance	12.00 – 12.20pm Level 3, Room 3.41
Film and TV	2.00 – 2.20pm Level 1, Room 1.17
Graphic Design and Print Media	1.00 – 1.20pm Level 2, Room 2.03
Music and Performance	11.15 – 11.45am Level 1, Room 1.20
Sound Production	12.40 – 1.00pm Level 1, Room 1.20
Technical Production and Design	11.00 – 11.20am Ground Level, X Space Theatre
Visual Arts – Ceramics, Drawing, Jewellery, Painting, Photography, Printmaking and Sculpture	12.25 – 12.45pm Ground Level, Main Theatre

Studio visits

Run from 10.30am – 2.30pm

Activity	Location
Basement	
Light Square Gallery – Mad for More exhibition	Basement, Light Square Gallery
Ceramics studios	Basement, B2.14, B2.19
Ground Floor	
Information	Foyer
Sculpture workshop	Workshop G.31
Jewellery workshop	Workshop G.28
Scenery and set workshop	Main Theatre & G.34 Workshop
Scenic art workshop	Room G.60
Level 1	
Visual Arts Photography	Rooms 1.29 & 1.36
Commercial Photography	Room 1.33
Film and TV	Room 1.17
CGI	Room 2.40
Game Art	Room 2.39
Photography studio and darkroom	Room 1.32 & 1.36
Sound Production studio	Room 1.22
Level 2	
Graphic Design studio	Room 2.03
Printmaking studios	Rooms 2.29, 2.30 & 2.35
Drawing studio	Room 2.59
Painting studios	Rooms 2.66 & 2.71
Honours studio	Room 2.72
Level 3	
Dance studios	Room 3.41
Acting studios	Room 3.45