

Student Program Information 2019



Diploma of Digital Media Technologies (ICT50915)

There are a number of possible study plans with the recommended Diploma study plan having the following key features:

- > The recommended study plan will take a new student with no previous digital media experience 18 months to complete
- > An **industry-based project** is included in the Diploma of Digital Media Technologies. You are required to self-source a suitable work based project in a real industry workplace which will then be supported through the TAFE SA Work Experience program. A simulated business will be used for the project if a suitable workplace project cannot be self-sourced.
- > A focus on the development of websites and website content using the **Adobe Creative Cloud Suite** including Photoshop, Illustrator, InDesign, After Effects and Premiere.
- > There is focus on **video** including production, video capture and post production.
- > There are also subjects in **3D** modelling and game animation.
- > There is a focus on **mobile website development** using Bootstrap, Windows Azure, WordPress, HTML5, CSS 3 and JavaScript to create and host mobile websites for tablets and mobile phones.

Subsidised Training

- > You may be eligible for government subsidised training based on your employment and training level.
- > For full details, including visa eligibility, please see the [Skills SA website](#)
- > While this course may attract government subsidies, there may also be upfront fees, depending on any required underpinning knowledge and skills.
- > **ALL STUDENTS, IRRESPECTIVE OF PREVIOUS STUDIES, WILL BE REQUIRED TO DO THE CORE SKILLS PROFILE FOR ADULTS (CSPA) BEFORE THEY ARE ELIGIBLE FOR GOVERNMENT SUBSIDY.**

IT Studies Subjects

This qualification is from the National Training Package [ICT15](#) that is developed by the Commonwealth Government. TAFE SA IT Studies clusters related competencies in the Training Package into subjects. The information below refers to the TAFE SA IT Studies subjects and outlines the competencies that makes up those subjects. Delivery and assessment for the subjects will be done holistically so you will be awarded the same result for all competencies taught in that subject. Your final official results will refer to the competencies listed below.

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Assumed Skills and Knowledge

This is not an entry level qualification. There are assumed skills and knowledge that are required to commence at the Diploma level. If you do not have these assumed skills and knowledge you should consider doing the lower level Certificates or at least the subjects listed below from those levels. These could have been gained in a number of ways:

- > Completed the Certificate IV in Digital Media Technologies (ICT40815); or
- > Other study equivalent to it (refer to the table below); or
- > Have work experience and knowledge equivalent to it (refer to the table below).

If you do not have these assumed skills and knowledge you will need to use a study plan that contains subjects listed or do the qualification listed above. If you need to complete all of these assumed skills you would be adding another year of study.

These are PARTIALLY eligible for subsidy under Subsidised Training

Subject	Description
3PRB	This subject introduces the programming constructs of sequence, selection and iteration, array handling and file processing. Small command-line programs are developed using the Visual Studio 2015 C#.NET programming language
4JSB	This subject will cover the basic syntax of JavaScript and enable you to automate client side validation of data on a web page form. The use of functions is explored and updating html elements by ID.
4CMS	This subject covers the usage and integration of HTML5 & CSS 3 using WordPress a CMS (Content Management System). Students will create an interactive website to a given specification using an authoring tool by coding using the technologies mentioned above.
4VGC	This subject builds the skills and knowledge required to create visual design components for interactive media using Adobe Illustrator and InDesign.

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Diploma of Digital Media Technologies

National Code: ICT50915 TAFE SA Code: TP00751

This table shows you the competencies that you must have on your academic record in order to achieve this qualification and the IT subjects you would complete.

Subject	National Code	Competency Name	Assumed Knowledge and Skills
4CEP	Copyright, Ethics and Privacy		
	ICTICT418	Contribute to copyright, ethics and privacy in an IT environment	N/A
4HTML5	Hypertext Mark-up Language 5		
	ICTWEB429	Create a mark-up language document to specification	N/A
4WDM	Work in the Digital Media Industry		
	ICTICT419	Work effectively in the digital media industry	N/A
4DWL	Design Webpage Layouts		
	CUAPPM407	Create storyboards	N/A
5WHSM	Workplace Health and Safety Management		
	BSBWHS501	Ensure a safe workplace	3WHS
53DA	3D Animation (3DS Max)		
	ICTGAM517	Produce a digital animation sequence	
5DIW	Digital Images for the Web (Adobe Photoshop)		
	CUADIG405	Produce innovative digital images	N/A
5PVP	Post Video Production (Adobe After Effects)		
	CUAPOS401	Edit screen content for fast turnaround	N/A
	ICTICT514	Identify and manage the implementation of current industry specific technologies	
5DVE	Edit Digital Video (Adobe Premiere Pro)		
	ICTDMT501	Incorporate and edit digital video	N/A
5MWD	Mobile Website Development		
	ICTWEB516	Research and apply emerging web technology trends	4HTML5, 4WAP
	ICTWEB505	Develop complex web page layouts	
5JSI	JavaScript Intermediate (HTML5 canvas, JavaScript Programming, jQuery)		
	ICTWEB501	Build a dynamic website	4HTML5,4JSB
	ICTPRG418	Apply intermediate programming skills in another language	
5MITP	Manage ICT Projects		
	ICTPMG501	Manage ICT Projects	

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5WORK	Workplace Project (4 week placement or team-based project)		
	ICTICT515	Verify client business requirements	42DA, <u>4VGC</u> ,
	BBCRT501	Originate and develop design concepts	4MWA, <u>4DVP</u> ,
	ICTGAM504	Manage interactive media production	5DIW, 5DVE

Legend: Underline – Co-requisite/Optional Pre-requisite

Subject Descriptions

Subject	Description
4CEP	This subject involves maintaining professional and ethical conduct as well as to ensure that personal information of stakeholders is handled in a confidential and professional manner when dealing with stakeholders in an information technology (IT) environment.
4WDM	This subject investigates the skills and knowledge required to work effectively as an individual or in a team environment in the digital media industries.
4HTML5	This subject covers the usage and integration of HTML5 and CSS 3. Students will create an interactive website from scratch by coding using the technologies mentioned above. This subject also covers the transfer content from a remote location to a web server using FileZilla.
4DWL	This subject covers the issues involved with creating a large website from beginning to end. It includes areas such as storyboarding and site design.
5WHSM	This subject involves establishing, maintaining and evaluating the organisation's occupational health and safety (OHS) policies, procedures and programs in the relevant work area in accordance with OHS legal requirements.
53DA	This subject focuses on Animating 3D characters and creating 3D animated sequences in 3D Studio Max.
5DIW	This subject covers the path from taking a digital image, downloading it and then manipulating that image to meet requirements. It examines the qualities of digital cameras, how to photograph images, and then using Adobe Photoshop CC to manipulate those images to be used in a variety of applications, such as online media and print media.
5PVP	This subject covers the use of industry standard tools for video compositing and video post-production using Adobe After Effects.
5DVE	This subject involves capturing a digital video image and manipulating the video in specific ways Using Adobe Premiere Pro.
5MWD	This subject covers the use of Advanced HTML5 and CSS 3 to create website layouts specifically for mobile devices. It focuses on the current trends in non-platform specific mobile applications and utilises HTML5, CSS 3 and JavaScript to create mobile websites.
5JSI	This subject builds the intermediate level skills and knowledge of Javascript, and Javascript libraries, to manipulate and animate elements in a webpage, including the use of the HTML5 Canvas.
5MITP	This subject covers the skills ICT practitioners need to manage the initiation, implementation and completion of reasonably complex IT projects in terms of scope, risk, control and financial factors. The provision of specific IT-related project management within the ICT environment.
5WORK	The workplace project involves originating and developing digital media concepts to meet the current and future business requirements to an operational level. This will involve dealing with internal and external clients at a senior level to identify their business requirements and verify the accuracy of the information gathered about various digital media productions. A simulated business will be used for the project if a suitable workplace project cannot be self-sourced.

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CRICOS Provider Code: 00092B - RTO Code: 41026

CRICOS Provider Code: 088899B

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TAFE SA Study Plan for Full-Time Students who do not have the assumed skills and Knowledge with no Early Exit Qualifications (18 Month Diploma) DM5AS

I am interested in achieving the Diploma of Digital Media Technologies (ICT50915) but also:

- > Would like to keep the cost of achieving the Diploma to a minimum.
- > Understand that I need to pay for the assumed skills and knowledge component.
- > I am NOT concerned with having early exit options such as the Certificate III or Certificate IV.

The following table shows the recommended study plan for the Diploma of Digital Media with **no early exit qualifications**. Each stage is one Semester (or 6 months) in length for Full-Time students*.

Stage 1 AS11		Stage 2 AS21		Stage 3 AS31	
Semester		Semester		Semester	
4VGC (2) 5DIW (2) 4CMS (2) Practical (6)		5JSI (2) 5DVE (2) 53DA (2) 5WORK (2) Practical (6)		5PVP (2) 5MWD (2) 5MITP (2) 5WORK continued (2) Practical (8)	
Term 1	Term 2	Term 1	Term 2	Term 1	Term 2
4HTML5 (2) 3PRB (2)	4JSB (2) 4DWL (2) 4WDM (2)	4CEP (2)	5WHSM (2)		
(16)	(18)	(16)	(16)	(16)	(16)
Exit Qualifications					
No exit qualification after this Stage		No exit qualification after this Stage		Exit with the Diploma of Digital Media Technologies	

Please Note: This program structure is subject to change.

NOTE: The study plan is for a full-time student. If done with class-attendance this is usually between 16-20 hours a week of attendance.

Legend:

^ These subjects are delivered in an external/online mode. Some other subjects maybe available in an external/online or blended delivery mode please check this with your lecturer at time of registration.

() The number in brackets after the subject is the indicative number of contact hours per week that you expect to study at a TAFE campus for that subject.

Practical additional sessions to complete subject activities, assignments and tests.

Note: The study plan is for a full-time student with class-attendance. This is usually between 16-18 hours a week of attendance. Your local campus may offer the subject in a variety of formats including online, multi-subject, self-paced etc. The length of time for Part-Time students will depend on the number of subjects studied in each semester.

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TAFE SA Study Plan for Full-Time Students with the Assumed skills and Knowledge (12 Month Diploma) DM5XS

The following table shows the recommended study plan for the Diploma of Digital Media Technologies where students meet the assumed skills and knowledge. Each stage is one Semester (or 6 months) in length for Full-Time students*.

Stage 1 DMXS11		Stage 2 DMXS21	
Semester		Semester	
5DIW (2) 5JSI (2) 5DVE (2) Practical (6)		5PVP (2) 53DA (2) 5MWD (2) 5MITP (2) 5WORK (2) Practical (8)	
Term 1	Term 2	Term 1	Term 2
4CEP (2) 4HTML5 (2)	4DWL (2) 4WDM (2) 5WHSM (2)		
(16)	(18)	(18)	(18)
Exit Qualifications			
No exit qualification after this Stage		Exit with the <i>Diploma of Digital Media Technologies</i>	

Please Note: This program structure is subject to change.

NOTE: The study plan is for a full-time student. If done with class-attendance this is usually between 16-20 hours a week of attendance.

Legend:

- ^ These subjects are delivered in an external/online mode. Some other subjects maybe available in an external/online or blended delivery mode please check this with your lecturer at time of registration.
- () The number in brackets after the subject is the indicative number of contact hours per week that you expect to study at a TAFE campus for that subject.

Practical additional sessions to complete subject activities, assignments and tests.

Note: The study plan is for a full-time student with class-attendance. This is usually between 16-18 hours a week of attendance. Your local campus may offer the subject in a variety of formats including online, multi-subject, self-paced etc. The length of time for Part-Time students will depend on the number of subjects studied in each semester.

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Pricing for Diploma of Digital Media Technologies

Study Plan	Subsidised Training Pricing	Subsidised Training Concession Pricing	Full Fee Paying
Diploma of Digital Media Technologies – plan DM5AS (You do not have the assumed skills and knowledge)			
Total fee	\$6,560	\$5,020	\$8,840
Upfront fee (mainly in the first 6 months)	\$1,440	\$1,100	\$1,440
Fee that can be deferred using VET FEE HELP	\$5,120	\$3,920	\$7,400
Diploma of Digital Media Technologies – plan M5XS You already have the assumed skills and knowledge			
Total fee	\$5,120	\$3,920	\$7,400
Upfront fee	\$0	\$0	\$0
Fee that can be deferred using VET FEE HELP	\$5,120	\$3,920	\$7,400

The above prices may vary for a range of students including international students, trainees, VET in schools' students etc. Please contact your local campus for more information if necessary.

The above prices are subject to change.

[TAFE SA Refund Policy Details](#)

[Click here to apply for this qualification](#)

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Changes to this Qualification from Semester 1 2019 Onwards

If you are a student that enrolled in this course prior to semester 1 2019 you should be aware of some changes.

- The 5PHP subject incorporating ICTWEB503 Create web-based programs will be replaced with 5MWD ICTWEB505 Develop complex web page layouts.
- 52DA (2D Animation) has been renamed 5JSI (JavaScript Intermediate)

Changes to this Qualification from Semester 1 2018 Onwards

If you are a student that enrolled in this course prior to semester 1 2018 you should be aware of some changes.

- The Photoshop subject 5DIW competency has changed from CUAPHI504 Employ specialised imaging technologies to CUADIG405 Produce innovative digital images

Changes to this Qualification from Semester 2 2017 Onwards

If you are a student that enrolled in this course prior to semester 2 2017 you should be aware of some changes.

- 4CMS Content Management Systems has been added as underpinning skill.

Changes to this Qualification from Semester 2 2016 Onwards

If you are a student that enrolled in this course prior to semester 2 2016 you should be aware of some changes.

- The elective competency ICTGAM516 Animate a 3D digital character has been removed from the diploma and been replaced with 4DWL Design Webpage Layouts
- The subject 4DIW has been replaced with 5DIW.
- 42DA Adobe Edge Animate is no longer taught and is not required for underpinning skills for this diploma.

Changes to this Qualification from Semester 1 2016 Onwards

If you are a student that enrolled in this course prior to semester 1 2016 you should be aware of some changes.

- ICT training package update for S1 2016
- 4MVD Visual Design has changed name to 4DWL Design Webpage Layouts
- 5ITPM has changed name to 6MITP
- 5WDP and 5MWP have changed name to 5WORK
- 52DA has changed one competency from ICTICT406 Build a graphical user interface to ICTPRG418 Apply intermediate programming skills.

Changes to this Qualification from Semester 2 2015 Onwards

If you are a student that enrolled in this course prior to semester 2 2015 you should be aware of some changes.

- 4FTP Transfer content to a website using commercial packages has been added to 4HTML5

Changes to this Qualification from Semester 2 2014 Onwards

If you are a student that enrolled in this course prior to semester 2 2014 you should be aware of some changes.

- 4EDI has been split into 2 subject 3DIW and 4DIW.
- 4HTML5 originally included javascript and was a full semester subject has now been split into 4HTML5 now a one term subject and 4JSB javascript, a one term subject.
- 5MMA Multimedia Mobile Development has changed to 5MWD Mobile Website development
- 5IDW Integrate a Database in a Website has changed to 5PHP